

**Quadrature amplitude modulation (QAM)** is both an analog and a digital [modulation](#) scheme. It conveys two analog message signals, or two digital [bit streams](#), by changing (*modulating*) the [amplitudes](#) of two [carrier waves](#), using the [amplitude-shift keying](#) (ASK) digital modulation scheme or [amplitude modulation](#) (AM) analog modulation scheme. The two carrier waves, usually [sinusoids](#), are [out of phase](#) with each other by 90° and are thus called [quadrature](#) carriers or quadrature components — hence the name of the scheme. The modulated waves are summed, and the final waveform is a combination of both [phase-shift keying](#) (PSK) and [amplitude-shift keying](#) (ASK), or (in the analog case) of phase modulation (PM) and amplitude modulation. In the digital QAM case, a finite number of at least two phases and at least two amplitudes are used. PSK modulators are often designed using the QAM principle, but are not considered as QAM since the amplitude of the modulated carrier signal is constant. QAM is used extensively as a modulation scheme for digital [telecommunication](#) systems. Arbitrarily high [spectral efficiencies](#) can be achieved with QAM by setting a suitable constellation size, limited only by the noise level and linearity of the communications channel.<sup>[1]</sup>

QAM is being used in optical fiber systems as bit rates increase; QAM16 and QAM64 can be optically emulated with a 3-path [interferometer](#).<sup>[2]</sup>

**Telecommunication** is [communication](#) at a distance by technological means, particularly through electrical signals or [electromagnetic waves](#).<sup>[1][2][3][4][5][6]</sup> The word is often used in its plural form, **telecommunications**, because it involves many different technologies.

Early means of communicating over a distance included visual signals, such as [beacons](#), [smoke signals](#), [semaphore telegraphs](#), [signal flags](#), and optical [heliographs](#).<sup>[7]</sup> Other examples of pre-modern long-distance communication included audio messages such as coded [drumbeats](#), lung-blown horns, and loud whistles. Modern technologies for long-distance communication usually involve electrical and electromagnetic technologies, such as [telegraph](#), [telephone](#), and [teleprinter](#), [networks](#), [radio](#), [microwave transmission](#), [fiber optics](#), and [communications satellites](#).

A revolution in [wireless communication](#) began in the first decade of the 20th century with the pioneering developments in [radio communications](#) by [Guglielmo Marconi](#), who won the [Nobel Prize in Physics](#) in 1909. Other highly notable pioneering inventors and developers in the field of electrical and electronic telecommunications include [Charles Wheatstone](#) and [Samuel Morse](#) (telegraph), [Alexander Graham Bell](#) (telephone), [Edwin Armstrong](#), and [Lee de Forest](#) (radio), as well as [John Logie Baird](#) and [Philo Farnsworth](#) (television).

The world's effective capacity to exchange information through two-way telecommunication networks grew from 281 [petabytes](#) of (optimally compressed) information in 1986, to 471 petabytes in 1993, to 2.2 (optimally compressed) [exabytes](#) in 2000, and to 65 (optimally compressed) exabytes in 2007.<sup>[8]</sup> This is the informational equivalent of two newspaper pages per person per day in 1986, and six entire newspapers per person per day by 2007.<sup>[9]</sup> Given this growth, telecommunications play an increasingly important role in the world economy and the global telecommunications industry was about a \$4.7 trillion sector in 2012.<sup>[10][11]</sup> The service revenue of the global telecommunications industry was estimated to be \$1.5 trillion in 2010, corresponding to 2.4% of the world's [gross domestic product](#) (GDP).<sup>[10]</sup>



